Individual Socio-Economic Wellbeing and Crime Incidents and Types by neighbourhoods, in the City of Vancouver, 2015 Notes: Individual socio-economic wellbeing or status is measured by median individual total income (from 2016 Census) as an analogy. Downtown (CBD) was being the highest in both individual income and number of crime incidents in 2015, followed by Grandview-Woodland neighbourhoods around Downtown. 'Theft from Vehicle' is regarded the Stanley Strathcona most common type of crime occurred in all Park 22 neighbourhoods in the city of Vancouver. Hastings-Sunrise Kitsilano West Point Grey UBC Renfrew-(University of British Columbia) Collingwood Rilev Park Arbutus-Ridge Dunbar-Southlands Oakridge Kerrisdale Victoria-Sunset Killarney Fraserview Marpole 2 Kilometers Shaughnessy 1:100,000 Kensington-Cedar Cottage South Cambie Data Source: City of Vancouver Resized pie charts for crime types* Open Data Catalogue; Vancouver Police Department (VPD) **Dunbar-Southlands** Victoria-Fraserview Shaughnessy Open Crime Data: UBC Library Abacus Dataverse Network: UBC Geography

Arbutus Ridge

*Magnified 2 times for clarity

South Cambie

Kerrisdale

Proiection: NAD 1983 UTM Zone 10

Lab Section L2C, GEOB 372

Yanbo Li. 25131863

Nov. 19, 2019

Median individual total income by neighbourhoods*

\$1,7631

\$1,7632 - \$2,9259

\$2,9260 - \$3,5064

\$3,5065 - \$4,0463

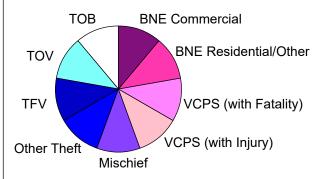
\$4,0464 - \$4,6940

No data available

Data classified by natural breaks (Jenks optimization algorithm)

*UBC and Stanley Park are not part of the City of Vancouver local planning areas (neighbourhoods)

Crime types* by neighbourhoods



BNE stands for 'Break and Enter'
VCPS - 'Vehicle Collision or Pedestrian Struck'

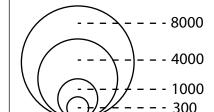
TFV - 'Theft from Vehicle'

TOV - 'Theft of Vehicle'

TOB - 'Theft of Bicycle'

*Not incidents from all crime types (as provided by VPD OpenData) occurred in 2015 and hence were not listed here

Total number of crime incidents*



*by each neighbourhood and proportional to the circle areas which are scaled by absolute scaling